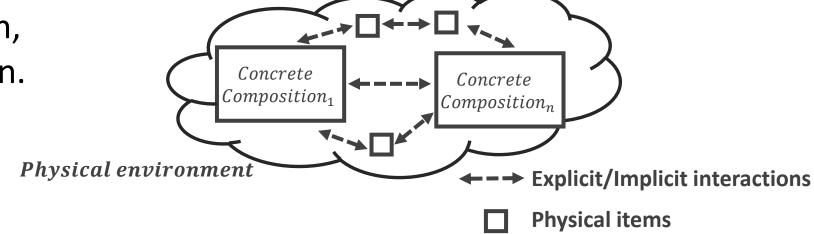
<u>Challenge</u>: « Over time, the composition does what it has been designed for »

→ Gérald Rocher, PhD thesis to be started.

« Over time, the composition does what it has been designed for »

- Each service in a composition <u>interacts with the physical environment</u> (Actuators/Sensors)...
 - Explicit interaction,
 - Implicit interaction.



- Service-based compositions are subject to <u>disturbances/disruptions</u>
 - Unknown physical environment (not totally or accurately modeled),
 - Execution of unknown/non-anticipated concurrent applications...

« Over time, the composition does what it has been designed for »

Motivating examples

Non deterministic environment...



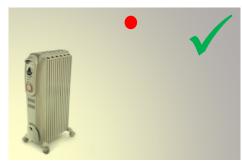
App#1



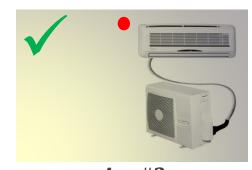
App#1

(Maintain 50 lux in the room) (Maintain 50 lux in the room???)

Concurrent applications...



App#1 (Maintain 25dC in the room)



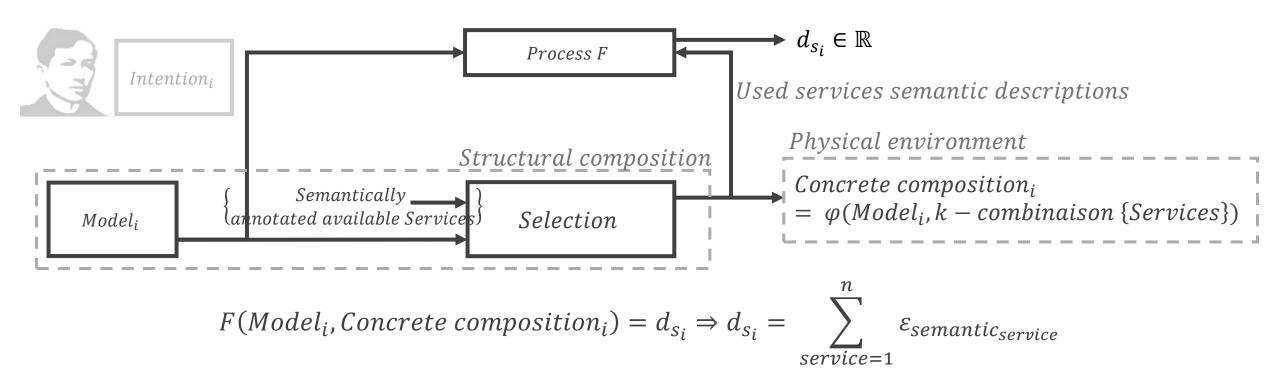
App#2 (Maintain 19dC in the room)



Concurrent App#1 & App#2 (Temp in the room ???)

« Over time, the composition does what it has been designed for »

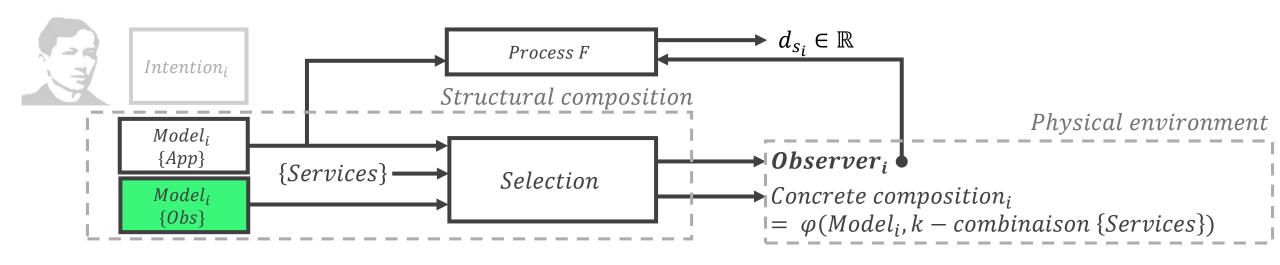
From feedforward approach...



- d_{s_i} may not gives the overall composition semantic gap,
- Suited for static/deterministic execution environment

« Over time, the composition does what it has been designed for »

... to feedback approach...



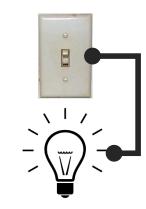
 $F(Model_i, Concrete\ composition_i) = d_{s_i} \Rightarrow d_{s_i}\ is\ Obs_i\ dependent,\ gives\ \varepsilon_{sem_i} + \varepsilon_{exec_i}$

- Stochastic models usage (Markov-based),
- Run-time calculation of the execution fitness to the model $(d_{s_i} \in \mathbb{R})$,
- d_{S_i} as input to the adaptive selection system.

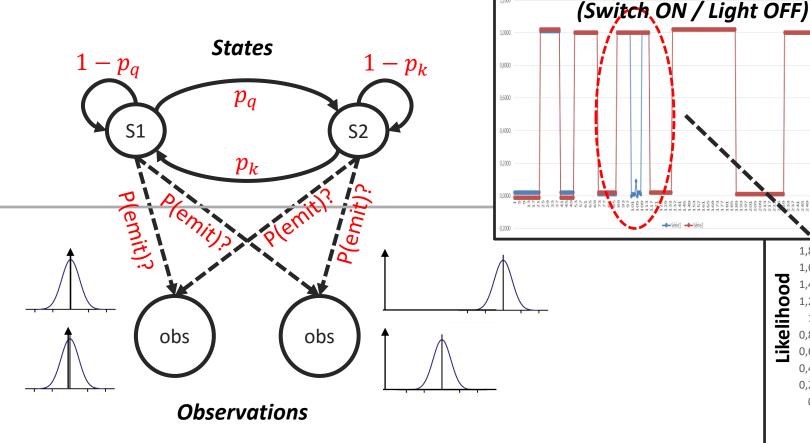
« Over time, the composition does what it has been designed for »

	Light	Swith
State#1 (S1)	OFF	OFF
State#2 (S2)	ON	ON
Error	ON	OFF
Error	OFF	ON

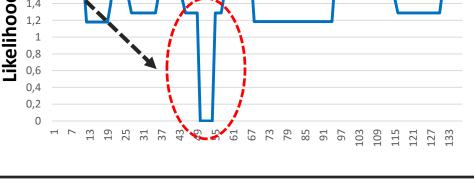
Error to be detected







Publication in progress ...



Stochastic behavorial model of the composition